

		Str	AP	Agi	Parry	Spell Dmg	Dodge	Healing	
		Bold	Bright	Delicate	Flashing	Runed	Subtle	Teardrop	
Epic	Crimson Spinel	10	20	10	10	12	10	22	
Rare	Living Ruby	8	16	8	8	9	8	18	
Unc	Blood Garnet	6	12	6		7		13	
		Hit/Agi	Crit/Str	Heal/Int	S'Crit/S'Dmg	S'Haste/S'Dmg	S'Hit/S'Dmg	Crit/AP	
		Glinting	Inscribed	Luminous	Potent	Reckless	Veiled	Wicked	
Epic	Pyrestone	5/5	5/5	11/5	5/6	5/6	5/6	5/10	
Rare	Noble Topaz	4/4	4/4	9/4	4/5	4/5	4/5	4/8	
Unc	Flame Spessarite	3/3	3/3	7/3	3/4		3/4	3/6	
		Int	Spell Crit	Spell Hit	Resilience	S'Haste	Hit	Crit	Def
		Brilliant	Gleaming	Great	Mystic	Quick	Rigid	Smooth	Thick
Epic	Lionseye	10	10	10	10	10	10	10	10
Rare	Dawnstone	8	8	8	8	8	8	8	8
Unc	Golden Draenite	6	6	6			6	6	6
		Int/mp5	Def/Sta	S'Haste/Sta	Crit/Sta	S'Crit/S'Pen	Res/Stam		
		Dazzling	Enduring	Forceful	Jagged	Radiant	Steady		
Epic	Seaspray Emerald	5/2	5/7	5/7	5/7	5/6	5/7		
Rare	Talosite	4/2	4/6	4/6	4/6	4/5	4/6		
Unc	Deep Peridot	3/1	3/4		3/4	3/4			
		mp5	Sta	Spi	S'Pen				
		Lustrous	Solid	Sparkling	Stormy				
Epic	Empyrean Sapphire	4	15	10	13				
Rare	Star of Elune	3	12	8	10				
Unc	Azure Moonstone	2	9	6	8				
		S'Dmg/Sta	AP/Sta	AP/mp5	Dodge/Sta	Heal/mp5	Agi/Sta	Str/Sta	
		Glowing	Balanced	Infused	Regal	Royal	Shifting	Sovereign	
Epic	Shadowsong Amethyst	6/7	10/7	10/2		11/2	5/7	5/7	
Rare	Nightseye	5/6	8/6	8/2	4/6	9/2	4/6	4/6	
Unc	Shadow Draenite	4/4	6/4	6/1		7/1	3/4	3/4	
		Heal/Spi							
		Purified							
Epic	Shadowsong Amethyst	11/5							
Rare	Shadow Pearl	9/4							
Unc	Jaggal Pearl	7/3							
Rare	Earthstorm	Bracing	+26 Healing, -2% Threat	Brutal	+3 Melee dmg, Chance to stun target	Eternal	+12 Def, 10% Shield Block Value	Insightful	+12 Int, Chance to restore mana on spellcast
		Powerful	+18 Sta, 5% Stun Resist	Relentless	+12 Agi, 3% Increased Crit dmg	Tenacious	+12 Def, Chance to restore health on hit		
Rare	Skyfire	Chaotic	+12 Spell Crit, 3% Increased Crit dmg (new in 2.3)	Destructive	+14 Spell Crit, 1% Spell Reflect	Ember	+14 Spell Damage, 2% Int	Enigmatic	+12 Crit, 5% Snare & Root Resist
		Mystical	5% Chance next spell will be half cast time	Swift	+24 AP, Minor run speed increase	Thundering	Chance to increase Melee/Ranged attack speed		

Latest recipes:

New in patch 2.4 & patch 2.4.2!